- 1. Vertical lines make rooms appear: (1 pt)
  - a. short, wide and long
  - b. very active and busy
  - c. feminine and playful
  - d. dignified and tall
- 2. Curved lines make rooms appear: (1 pt)
  - a. short, wide and long
  - 6. very active and busy
  - c. feminine and playful
  - d. dignified and tall
- 3. Which of the following is an example of a complementary color scheme? (1 pt)
  - a. Red and green
  - b. Red, red-orange and red
  - c. Red, blue-green and blue-violet
  - d. Red, yellow and blue
- 4. How is a triadic color scheme made? (1 point)
  - a. Colors across from each other on the color wheel
  - b. One hue and the colors adjacent it's complement
  - c. 3 or more colors right next to each other
  - d. 3 colors equidistant from each other on the color wheel
- 5. 5. Heavily textured walls make a room feel: (1 pt)
  - a. Larger
  - b. Smaller
  - c. Dirty
  - d. It depends on what the are textured with.
- 6. Which of the following are the cool colors? (1 pt)
  - a. Green, yellow and blue
  - b. Purple, red and green
  - c. Black, white and gray
  - d. Green, blue and purple
- 7. Tints are made by: (1 point)
  - a. Adding the hues complement
  - 6. Adding gray to the hue
  - c. Adding white to the hue
  - d. Adding black to the hue
- 8. Examples of warm colors are:
  - a. Green, yellow and pink
  - 6. Purple, blue and green
  - c. Orange, white and blue
  - d. Red, orange and pink.
- 9. To change the value of a color,
  - a. Add its complement
  - 6. Add black or white
  - c. Add only black.
  - d. Add a cool color

- 1. Tactile texture is:
  - a. Only something we can see
  - b. Something we can feel
  - c. Defined as visual variation in the surface
  - d. All of the above
- 2. Which of the following is an example of a complementary color scheme? (1 pt)
  - a. Red and green
  - b. Red, red-orange and red
  - c. Red, blue-green and blue-violet
  - d. Red, yellow and blue
- 3. Space in interior design is:
  - 1. The area a designer is given to work with
  - b. The final frontier; a 3-d expanse
  - c. Positive or negative
  - d. None of the above
- 4. Putting mirrors in a room:
  - a. Makes it feel larger
  - b. Makes it feel smaller
  - c. Does not change the psychological feel of size in the room
  - d. Depends on the other furnishings
- 5. Placing a rug in a room:
  - a. Makes it feel larger
  - b. Makes it feel smaller
  - c. Does not change the psychological feel of size in the room
  - d. Depends on the other furnishings
- 6. Furniture against walls:
  - a. Makes it feel larger
  - b. Makes it feel smaller
  - c. Does not change the psychological feel of size in the room
  - d. Depends on the other furnishings
- 7. Many windows in a room:
  - a. Makes it feel larger
  - b. Makes it feel smaller
  - c. Does not change the psychological feel of size in the room
  - d. Depends on the other furnishings
- 8. Cool colors in rooms:
  - a. Makes it feel larger
  - b. Makes it feel smaller
  - c. Does not change the psychological feel of size in the room
  - d. Depends on the other furnishings
- 9. Which of the following are the cool colors? (1 pt)
  - a. Green, yellow and blue
  - b. Purple, red and green
  - c. Black, white and gray
  - d. Green, blue and purple
- 10. To change the value of a color,
  - a. Add its complement
  - b. Add black or white
  - c. Add only black
  - d. Add a cool color

# Quiz 3

- 1. Tactile texture is:
- a. Only something we can see
- b. Something we can feel
- c. Defined as visual variation in the surface
- d. All of the above
- 2. Cool colors in rooms:
- a. Makes it feel larger
- b. Makes it feel smaller
- c. Does not change the psychological feel of size in the room
- d. Depends on the other furnishings
- 3. Hue is:
- a. the name of the man that created the color wheel.
- b. The name of a color.
- c. Another name for shade.
- d. None of the above.
- 4. The most commonly used form in a home is:
  - a. circular
  - b. amgiular
  - c. rectilinear
  - d. they are all used the same amount.
- 5. Shape and form are different because:
  - a. shape is 3-d and form is 2-d
  - b. shape is 2-d and form is 3-d
  - c. they are both the same thing
  - d. none of the above
- 6. The types of lines we've discussed are:
  - a. vertical, diagonal, curved and horizontal
  - b. straight, curved, cellular, and digital
  - c. vertical, zig-zag, straight and fun
  - d. all of the above
- 7. An example of a rectilinear form would be:
  - a. An ice cream cone
  - 6. An oval mirror
  - c. A square table
  - d. All of the above
  - 8. Diagonal Lines, make a room feel:
    - e. Larger
    - f. Smaller
    - g. Calmer
    - h. Busier
  - 9. Horizontal lines make a room feel:
    - a. Taller
    - 6. Wider
    - c. Smaller
    - d. Larger
  - 10. curved lines add:
    - a. femininity
    - b. dignity
    - c. variety
    - d. solidness

- 1. Line is defined as:
  - a. what outlines a form.
  - 6. What delineates space
  - c. What conveys a sense of movement or direction
  - d. All of the above
- 2. The primary colors are:
  - a. red, orange, and yellow
  - b. red, yellow and green
  - c. read, yellow and blue
  - d. orange, green and purple
- 3. The secondary colors are:
  - a. red, orange, and yellow
  - b. red, yellow and green
  - c. read, yellow and blue
  - d. orange, green and purple
- 4. Shape and form are different because:

a.shape is 3-d and form is 2-d

b.shape is 2-d and form is 3-d

c.they are both the same thing

d.none of the above

## 5. Nested tables are an example of:

- a. rhythm through repetition
- 6. rhythm through gradation
- c. rhythm through radiation
- d. rhythm through transition

# 6. Having the same color/pattern used in a room is an example of:

- a. rhythm through repetition
- b. rhythm through gradation
- c. rhythm through radiation
- d. rhythm through transition

#### 7. The three types of balance are:

- a. asymmetrical. Symmetrical and repetitive
- b. asymmetrical. Radial, and repetitive
- c. radial, Symmetrical and repetitive
- d. asymmetrical. Symmetrical and radial

### 8. To change the intensity of a hue:

- a. Add its complement
- b. Add black or white
- c. Add only black
- d. Add a cool color

### 9. A monochromatic color scheme is made of:

- a. only cool colors
- b. shades and tints of the same hue
- c. three colors equidistant on the color wheel
- d. colors across from each other on the color wheel

### 10. The two parts of harmony are:

- a. Unity and variety
- b. Unity and color
- c. Variety and intensity
- d. Color and variety

1. The primary colors are: red, orange, and yellow red, yellow and green б. red, yellow and blue d.orange, green and purple 2. The secondary colors are: red, orange, and yellow 6. red, yellow and green red, yellow and blue c. orange, green and purple ď. 3. To change the intensity of a hue: a.Add its complement 6. add black or white Add only black d. Add a cool color To change the value of a color, Add its complement Add black or white 6. Add only black с. ď. Add a cool color Intensity is defined as: the brightness or dullness of a color the lightness or darkness of a color a type of color scheme none of the above  $\it Rhythm~is:$ what helps connect the entire room 6. gives the design a direction с. directs the eye all of the above ď. The golden mean is a ratio of: a. 2:1 б. 3:5 4:12 c. d. 5:25 The two types of accessories are: functional and useful functional and architectural 6. functional and decorative d. all of the above Scale is: a comparison of one part to the whole a. б. a comparison of one part to another part a comparison of the whole to a house ď. a comparison of colors in a painting proportion is:

a comparison of one part to the whole a comparison of one part to another part a comparison of the whole to a house

a comparison of colors in a painting

5.

6.

ď.

6.

8.

6.

d.